

# Expressive Speech Synthesis

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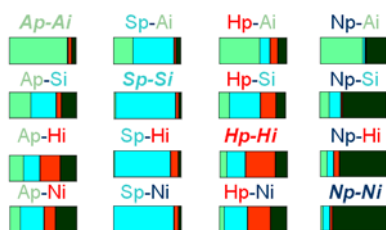


## Research Goals

- >> To build a speech synthesizer that will imitate the expressive human speech.
- >> To develop emotion conversion algorithms that will enable transformation of one emotion into another.
- >> To build a large database of natural emotional speech.

## Accomplishments

- >> Basic emotions synthesized with high recognition accuracy: Anger 86.1%, Sadness 89.1%, Happiness 44.2%, Neutral 81.8%.



- >> Large emotional inventory has been collected (2 female and 3 male speakers)
- >> Paper "Expressive Speech Synthesis Using a Concatenative Synthesizer" presented in ICSLP 2002.

## Role in IMSC

- >> Development of the natural human-machine communication systems based on speech.
- >> Contributing to the improvement of the systems involving human-machine interactions.



## Research Approach

- >> Data driven approach using concatenative speech synthesis methods and waveform modification techniques.
- >> Emotional inventories are recorded for each of the target emotions: Anger, Happiness, Sadness, Frustration and Neutral.
- >> Prosodic and spectral modification is performed.
- >> Basic Software: Festival, HMM-based HTS
- >> Main Methods: TD-PSOLA, LP-PSOLA, HNM
- >> GMM based emotion transformation.

## Uniqueness & Related Work

- >> Modification and concatenation of emotional speech units.
- >> Development of emotion specific analysis techniques.
- >> Parameter driven approaches: Formant & Articulatory synthesis
- >> Emotion Recognition

## Five-year Plan

- >> 2002-2004: Creation of preliminary database and initial analysis and synthesis for canonical emotions.
- >> 2004-2006: Development and testing of algorithms for expressive speech synthesis and transformation. Updated databases with new context and additional emotions.
- >> 2006-2008: Implementation and demonstration in human-machine interaction systems for a range of emotions.

