

INTEGRATED MEDIA SYSTEMS CENTER

A National Science Foundation Engineering Research Center at the UNIVERSITY OF SOUTHERN CALIFORNIA

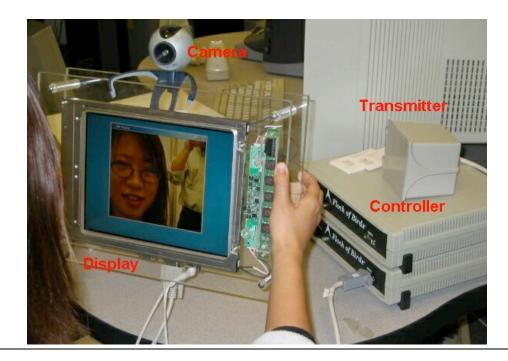
PRINCIPAL INVESTIGATOR

Alexandre R.J. François

OTHER USC RESEARCHERS

Margaret Lazzari Gérard Medioni

Virtual Mirror



USC STUDENTS, DEGREES

Eun-Young Elaine Kang (PhD) Umberto Malesci (Undergraduate CE/CS)

BRIEF DESCRIPTION OF DEMONSTRATION

We demonstrate a physical interaction device simulating a mirror on a handheld computer screen. The system is build around a flat LCD screen manipulated by the user, a single camera fixed on the screen, and a tracking device. The continuous input video stream and tracker data is used to synthesize, in real-time, a continuous video stream displayed on the LCD screen. The synthesized video stream is a close approximation of what the user would see on the screen surface if it were a real mirror.

UNIQUE OR DISTINGUISHING CHARACTERISTICS RELATIVE TO STATE-OF-THE-ART

Mirrors have been source of inspiration for artists for a long time, but few interactive electronic mirror experiments have actually been demonstrated. Our project aims to open the door to even more powerful experiments by providing a realistic, geometrically sound mirror simulation. A major innovation in our approach is to allow and encourage the user to freely move around, and interact with the mirror physically.

APPLICATIONS

Virtual Daguerreotype Other first person user interface experiments

RECENT HIGHLIGHTS, LEVEL OF DEVELOPMENT, UPCOMING MILESTONES

First integrated prototype completed

Experiment different mirror-surface dynamics, such as convex mirror simulation More experiments utilizing the virtual mirror are in preparation

UNDERLYING TECHNOLOGIES

Real-time interactive video processing and system integration using the MIE Software Architecture for Immersipresence

LIST OF PUBLICATIONS, REFERENCES, URLs

A. François, E.-Y. Kang and U. Malesci, "A Handheld Virtual Mirror," SIGGRAPH Conference Abstracts and Applications proceedings, San Antonio, TX, July 2002.

A. François, E.-Y. Kang, "A Handheld Mirror Simulation", to appear in Proceedings of the IEEE International Conference on Multimedia and Expo, Baltimore, MD, July 2003.

A. François, Modular Flow Scheduling Middleware. http://mfsm.sourceForge.net/

Virtual Mirror Homepage. http://iris.usc.edu/~afrancoi/virtualmirror/

For additional information, please contact the Principal Investigator listed above via email, or contact

Isaac Maya, Ph.D., P.E. 213-740-2592

Director, Industry and Technology Transfer Programs imaya@imsc.usc.edu

Ann Spurgeon 213-740-4877

Associate Director of Industry Programs <u>aspurgeo@imsc.usc.edu</u>

Integrated Media Systems Center 3740 McClintock Avenue, Suite 131 Los Angeles, CA 90089-2561 213-740-8931 (fax)

For additional information on the Integrated Media Systems Center (IMSC), please visit our Web site at http://imsc.usc.edu