An Empirical Study on Time-**Dependent Delivery Route Planning**



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Introduction

- The majority of delivery companies design truck routes based on the assumption that travelling times on road segments are constant.
- In the real world, travelling time on each road segment is timedependent, where travel time is determined by arrival time.



Mixed-Integer Programming Formulation

• With an objective of minimizing total travelling time and penalty cost

$$Min \sum_{i,j,t} X_{ij}^{t} \cdot T_{ij}^{t} + \sum_{i} (Yu_{i} + Yl_{i}) \cdot P$$

s.t.
$$T_{0} = 0$$

$$\sum_{i \in C, i \neq 0} X_{0j}^t \le K,$$

$$\sum_{i \in M} \sum_{j \in C, j \neq i} X_{ij}^{t} = 1, \qquad \forall i \in C, i \neq 0$$
$$\sum_{t \in M} \sum_{j \in C, j \neq i} X_{ij}^{t} = \sum_{t \in M} \sum_{j \in C, j \neq i} X_{ji}^{t}, \qquad \forall i \in C$$

$$T_{j} - T_{i} - B \cdot X_{ij}^{t} \ge T_{ij}^{t} + S_{j} - B \qquad \forall i, j \in C, j \neq 0, i \neq j$$
$$T_{i} + B \cdot X_{ij}^{t} \le f \cdot (t+1) + B \qquad \forall i, j \in C, i \neq j$$

$T_i \ge f \cdot t \cdot X_{ij}^t$	∀i,j∈C,i≠j
$T_i - B \cdot Y u_i \le U_i$	∀i∈C

$T_i + B \cdot Yl_i \ge L_i$	∀i∈C
$T_i \leq U$	∀i∈C
$X_{ij}^t, Yu_i, Yu_i = 0/1$	∀i,j∈C
T > 0	

Time-dependent Route Planning with Time-window Constraint

- Starting from node 0, the delivery vehicle need to visit customer 1 to customer 4 and come back to node 0 as early as possible.
- The time window for each customer is [10,90]. If the vehicles arrives at a customer earlier than 10 or later than 90, there will be a high penalty cost.



When the traveling time between customer 3 and customer 4 increases by 40% during peak time, static planning leads to an arrival time of 92 at customer 4, which violates the time window.

Modeling

- $T_i + B \cdot X_{ii}^t \le f \cdot (t+1) + B$ $T_i \ge 0$
- Formulation inspired by Malandraki and Daskin (1992)
- Different objects could be used, for instance, maximizing the number of customers visited before 12pm, minimizing the number of delivery routes, etc.

Solution Strategy

- Time-dependent vehicle routing problem is NP-hard.
- Optimization software like CPLEX could solve small problem cases with less than 8 nodes and 20 time periods optimally.
- Heuristics have been proposed to solve large problem sets efficiently, including
- Nearest-neighbor

- Tabu search
- Mathematical-programming-based heuristic
- Local search

• Genetic algorithm

Experiments

Dataset:

- •Los Angeles road network with 304,162 edges, and 258 typical delivery customer zones
- •Time-dependent edge travel-times are generated based on two years of historical data collected from 6300 traffic sensors. The sampling rate of the data is 1 reading/sensor/ min.
- Divide a day to multiple periods. The arrival time determines the travelling time between two nodes.



- Decision variables:
- $X_{ii}^{t} = 1$ if link (i, j) is utilized by a vehicle at time $t, X_{ii}^{t} = 0$ otherwise T_i : time a vehicle leaves node i
- $Yu_i, Yl_i = 1$ if upper, lower time window at node i is violated; $Yu_i, Yl_i = 0$ otherwise
- Parameters:
 - K : number of available vehicles
- P: penalty cost of violating time window
- B: a large enough number
- f: traffic data updating frequency
- Sj: service time at node j
- T_{ii}^{t} : travelling time on link (i, j) at period t
- U_i, L_i : upper and lower time windows of customer i
- Set C: set of depot and customers (depot is node 0)
- Set M: set of time periods

•Sensor data is spatially and temporally aggregated by assigning interpolation points (for each 5 minutes) that depict the travel-times on the edges

•Static path and time-dependent shortest path between any two nodes was precomputed using our previous research method

Evaluation:

For randomly selected sets of customers, find the optimal objective using CPLEX 12.3

a) Time-dependent route planning and its corresponding object cost TT*

b) Static planning with real-world travel time and its corresponding object cost TT c)report TT/TT*-1

Conclusion and Future Work

- Time-dependent planning reduces time window violations, increases the number of customers visited and reduces the number of delivery vehicles
- Time-dependent vehicle routing is NP-hard. Designing efficient heuristics is important to test on large empirical cases and provide good schedule for delivery companies.



